

- ANNEX 4L -

4.4CLASS F2D – COMBAT MODEL AIRCRAFT

The bold, underlined text, related to the “shut-off on demand” requirement, in the following rules was approved at the 2010 Plenary Meeting and is effective from 1st January 2013.

Note that the previous rule 4.4.9. p) has been incorporated into the amended 4.4.9. o) below.

4.4.9. The Heat from Start to Finish

- o) The Circle Marshal shall give an acoustic signal to terminate the combat heat:
- i) 4 minutes after the signal to launch (10 seconds countdown).
 - ii) if both streamer strings have been cut and the pilots have been asked to fly level and anticlockwise, and to cease combat (10 seconds countdown).**
 - iii) if one pilot has only the string remaining and requests to cease combat the Circle Marshal should instruct both pilots to fly level and anticlockwise (10 seconds countdown).**
 - iv) if the heat has to be terminated due to disqualification of one or both competitors or for any other reason.

The pilot(s) must stop their motor(s) and land after the heat is terminated.

4.4.10. Scoring

- a) Scoring shall start at the signal to launch and continue during **the heat (maximum 4 minutes)**.

4.4.11. Reflights

- c) at the discretion of the Judges/Circle Marshal if an unfair situation occurs and none of the pilots/mechanics can be blamed.

If flying, the pilot(s) must stop their motor(s) and land after the decision of a reflight.

and

ANNEX 4G

CLASS F2E – COMBAT MODELS WITH COMPRESSION IGNITION ENGINES

A single consequential change to the Class F2E rules from the 2013 implementation of F2D rules related to “shut-off on demand” is shown below.

4.G.11. Reflights

The final sentence in F2D rule 4.4.11 “If flying, the pilot(s) must stop their motor(s) and land after the decision of a reflight” does not apply to F2E:

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